

Grading call-by-push-value, explicitly and implicitly

Dylan McDermott

University of Oxford

✉ dylan@dylanm.org

Two developments in computational effects

- **Grading** (Katsumata 2014, and others)
Static analysis of computational effects
- **Call-by-push-value** (Levy 1999)
A calculus for studying computational effects

Two developments in computational effects

- **Grading** (Katsumata 2014, and others)
Static analysis of computational effects
- **Call-by-push-value** (Levy 1999)
A calculus for studying computational effects

Grading call-by-push-value, explicitly and implicitly

A paradigm for static analysis of effectful programs

1. Choose a collection of *grades* e
2. Instantiate language-specific inference rules, to associate a grade to each effectful syntactic element
3. Prove properties of “computations of grade e ”

Grading example: type-and-effect analysis

“has grade $e \subseteq \{\text{get}, \text{put}, \text{raise}, \dots\}$ ”	means	“does not use any operation that is not in e ”
---	-------	---

```
x ← get();  
if x then raise() else return x
```

has grade {get, raise}

```
x ← get();  
put(true);  
if x then raise() else return x
```

does not have grade {get, raise}

Grading example: type-and-effect analysis

<p>“has grade $e \subseteq \{\text{get}, \text{put}, \text{raise}, \dots\}$”</p>	means	<p>“does not use any operation that is not in e”</p>
---	-------	---

`x ← get();`
`if x then raise() else return x` has grade $\{\text{get}, \text{raise}\}$

Some of the inference rules:

$\frac{}{\text{return}(v) \text{ has grade } \{\}}$	$\frac{t \text{ has grade } d \quad u \text{ has grade } e}{(x \leftarrow t; u) \text{ has grade } (d \cup e)}$	$\frac{t \text{ has grade } d \quad d \subseteq e}{t \text{ has grade } e}$
---	---	---

Grading example: session types

$$\text{grades } e ::=_{\text{v}} \text{end} \mid \oplus_{i \in I} p! \ell_i. e_i \mid \&_{i \in I} p? \ell_i. e_i$$

$\text{recv}_p\{(\text{price}, x). \text{send}_p(\text{yes}); \text{return } x\}$ has grade $p? \text{price} \langle \text{int} \rangle. \left(\begin{array}{l} p! \text{yes}. \text{end} \\ \oplus p! \text{no}. \text{end} \end{array} \right)$

Grading example: session types

$$\text{grades } e ::=_{\text{v}} \text{end} \mid \oplus_{i \in I} p! \ell_i. e_i \mid \&_{i \in I} p? \ell_i. e_i$$

$\text{recv}_p \{ (\text{price}, x). \text{send}_p(\text{yes}); \text{return } x \}$ has grade $p? \text{price} \langle \text{int} \rangle. \left(\begin{smallmatrix} p! \text{yes}. \text{end} \\ \oplus p! \text{no}. \text{end} \end{smallmatrix} \right)$

Some of the inference rules:

$$\frac{}{\text{return}(v) \text{ has grade } \text{end}} \quad \frac{t \text{ has grade } d \quad u \text{ has grade } e}{(x \leftarrow t; u) \text{ has grade } (d \cdot e)} \quad \frac{t \text{ has grade } d \quad d \leq e}{t \text{ has grade } e}$$

$$\begin{aligned} \text{end} \cdot e &= e \\ (\oplus_{i \in I} p! \ell_i. d_i) \cdot e &= \oplus_{i \in I} p! \ell_i. (d_i \cdot e) \\ (\&_{i \in I} p? \ell_i. d_i) \cdot e &= \&_{i \in I} p? \ell_i. (d_i \cdot e) \end{aligned}$$

session subtyping

Grading

Grades e are elements of an ordered monoid

$$(\mathbb{E}, \leq, \mathbf{1}, \cdot)$$

$$\frac{}{\text{return}(v) \text{ has grade } \mathbf{1}} \quad \frac{t \text{ has grade } d \quad u \text{ has grade } e}{(x \leftarrow t; u) \text{ has grade } (d \cdot e)} \quad \frac{t \text{ has grade } d \quad d \leq e}{t \text{ has grade } e}$$

Call-by-push-value (without grades)

Split syntax into *values* $V, W : A, B$ and *computations* $M, N : \underline{C}, \underline{D}$

$\underline{C}, \underline{D} ::= \mathbf{FA}$	<i>returners</i> : running $M : \mathbf{FA}$ may have effects, and any result has type A
$ A \rightarrow \underline{C}$	<i>functions</i> : application of $M : A \rightarrow \underline{C}$ to $V : A$ has type \underline{C}
$ \prod_{i \in I} \underline{C}_i$	<i>tuples</i> : the i th projection of $M : \prod_{i \in I} \underline{C}_i$ has type \underline{C}_i

Call-by-push-value (without grades)

Split syntax into *values* $V, W : A, B$ and *computations* $M, N : \underline{C}, \underline{D}$

$\underline{C}, \underline{D} ::= \mathbf{FA}$	<i>returners</i> : running $M : \mathbf{FA}$ may have effects, and any result has type A
$ A \rightarrow \underline{C}$	<i>functions</i> : application of $M : A \rightarrow \underline{C}$ to $V : A$ has type \underline{C}
$ \prod_{i \in I} \underline{C}_i$	<i>tuples</i> : the i th projection of $M : \prod_{i \in I} \underline{C}_i$ has type \underline{C}_i

Computations include:

$\frac{\Gamma \vdash V : A}{\Gamma \vdash \mathbf{return} V : \mathbf{FA}}$	$\frac{\Gamma \vdash M : \mathbf{FA} \quad \Gamma, x : A \vdash N : \underline{C}}{\Gamma \vdash M \mathbf{to} x. N : \underline{C}}$
$\frac{\text{op} : A \rightsquigarrow B \quad \Gamma \vdash V : A \quad \Gamma, y : B \vdash M : \underline{C}}{\Gamma \vdash \mathbf{do} y \leftarrow \text{op } V \mathbf{then} M : \underline{C}}$	$\begin{aligned} &\text{get} : \mathbf{1} \rightsquigarrow \mathbf{bool} \\ \text{e.g. } &\text{raise} : \mathbf{1} \rightsquigarrow \mathbf{empty} \\ &\text{send}_{p, \ell \langle A \rangle} : A \rightsquigarrow \mathbf{1} \end{aligned}$

Call-by-push-value (without grades)

Split syntax into *values* $V, W : A, B$ and *computations* $M, N : \underline{C}, \underline{D}$

$\underline{C}, \underline{D} ::= \mathbf{F}A$	<i>returners</i> : running $M : \mathbf{F}A$ may have effects, and any result has type A
$ A \rightarrow \underline{C}$	<i>functions</i> : application of $M : A \rightarrow \underline{C}$ to $V : A$ has type \underline{C}
$ \prod_{i \in I} \underline{C}_i$	<i>tuples</i> : the i th projection of $M : \prod_{i \in I} \underline{C}_i$ has type \underline{C}_i

Computations include:

$$\frac{\Gamma, x : A \vdash M : \underline{C}}{\Gamma \vdash \lambda x : A. M : A \rightarrow \underline{C}}$$

This work: grading call-by-push-value

Key insights:

1. Grades are for tracking observable effects
2. We observe effects at returner type

$\underline{C}, \underline{D} ::= \mathbf{FA}$	<i>returners:</i> running $M : \mathbf{FA}$ may have effects , and any result has type A
$ A \rightarrow \underline{C}$	<i>functions:</i> application of $M : A \rightarrow \underline{C}$ to $V : A$ has type \underline{C}
$ \prod_{i \in I} \underline{C}_i$	<i>tuples:</i> the i th projection of $M : \prod_{i \in I} \underline{C}_i$ has type \underline{C}_i

Call-by-push-value with effects

$\underline{C}, \underline{D} ::= \mathbf{F}_e A$ *returners*: running $M : \mathbf{F}_e A$ may have effects *of grade e* ,
and any result has type A

| $A \rightarrow \underline{C}$ *functions*: application of $M : A \rightarrow \underline{C}$ to $V : A$ has type \underline{C}

| $\prod_{i \in I} \underline{C}_i$ *tuples*: the i th projection of $M : \prod_{i \in I} \underline{C}_i$ has type \underline{C}_i

Call-by-push-value with effects

$\underline{C}, \underline{D} ::= \mathbf{F}_e A$ *returners*: running $M : \mathbf{F}_e A$ may have effects **of grade e** , and any result has type A

$| A \rightarrow \underline{C}$ *functions*: application of $M : A \rightarrow \underline{C}$ to $V : A$ has type \underline{C}

$| \prod_{i \in I} \underline{C}_i$ *tuples*: the i th projection of $M : \prod_{i \in I} \underline{C}_i$ has type \underline{C}_i

Subtyping $A <: B$ and $\underline{C} <: \underline{D}$:

$$\frac{d \leq e \quad A <: B}{\mathbf{F}_d A <: \mathbf{F}_e B}$$

$\mathbf{F}_d A <: \mathbf{F}_e B$
+ congruence rules

Action $\llbracket d \rrbracket \underline{C}$ of \mathbb{E} on computation types:

$$\llbracket d \rrbracket (\mathbf{F}_e A) = \mathbf{F}_{d \cdot e} A$$

$$\llbracket d \rrbracket (\prod_{i \in I} \underline{C}_i) = \prod_{i \in I} \llbracket d \rrbracket \underline{C}_i$$

$$\llbracket d \rrbracket (A \rightarrow \underline{C}) = A \rightarrow \llbracket d \rrbracket \underline{C}$$

Call-by-push-value with effects

$\underline{C}, \underline{D} ::= \mathbf{F}_e A$ *returners*: running $M : \mathbf{F}_e A$ may have effects **of grade e** , and any result has type A

$| A \rightarrow \underline{C}$ *functions*: application of $M : A \rightarrow \underline{C}$ to $V : A$ has type \underline{C}

$| \prod_{i \in I} \underline{C}_i$ *tuples*: the i th projection of $M : \prod_{i \in I} \underline{C}_i$ has type \underline{C}_i

Computations include:

$$\frac{\Gamma \vdash^g V : A}{\Gamma \vdash^g \mathbf{return} V : \mathbf{F}_1 A} \quad \frac{\Gamma \vdash^g M : \mathbf{F}_d A \quad \Gamma, x : A \vdash^g N : \underline{C}}{\Gamma \vdash^g M \mathbf{to} x. N : \langle\langle d \rangle\rangle \underline{C}} \quad \frac{\Gamma \vdash^g M : \underline{C} \quad \underline{C} <: \underline{D}}{\Gamma \vdash^g \mathbf{coerce}_{\underline{D}} M : \underline{D}}$$

$$\frac{\text{op} : A \rightsquigarrow_d B \quad \Gamma \vdash^g V : A \quad \Gamma, y : B \vdash^g M : \underline{C}}{\Gamma \vdash^g \mathbf{do} y \leftarrow \text{op } V \mathbf{then} M : \langle\langle d \rangle\rangle \underline{C}}$$

$\text{get} : \mathbf{1} \rightsquigarrow_{\{\text{get}\}} \mathbf{bool}$
 e.g. $\text{raise} : \mathbf{1} \rightsquigarrow_{\{\text{raise}\}} \mathbf{empty}$
 $\text{send}_{p, \ell \langle A \rangle} : A \rightsquigarrow_{p! \ell \langle A \rangle} \mathbf{end} \mathbf{1}$

Call-by-push-value with effects

$\underline{C}, \underline{D} ::= \mathbf{F}_e A$ *returners*: running $M : \mathbf{F}_e A$ may have effects *of grade e* ,
and any result has type A

| $A \rightarrow \underline{C}$ *functions*: application of $M : A \rightarrow \underline{C}$ to $V : A$ has type \underline{C}

| $\prod_{i \in I} \underline{C}_i$ *tuples*: the i th projection of $M : \prod_{i \in I} \underline{C}_i$ has type \underline{C}_i

Computations include:

$$\frac{\Gamma, x : A \vdash^g M : \underline{C}}{\Gamma \vdash^g \lambda x : A. M : A \rightarrow \underline{C}}$$

Example

```
x ← get();  
if x then raise() else return x
```

has grade {get, raise}

CBPVE computation of type $F_{\{get, raise\}} \mathbf{bool}$:

```
do x ← get() then  
  match x with { true. do z ← raise() then match z with {}  
               , false. coerce $F_{\{raise\}} \mathbf{bool}$  (return x) }
```

Graded algebra models

We get a denotational semantics from any

- *strong graded monad* T on a bicartesian closed category, equipped with
- a morphism $\kappa_{\text{op}}: \llbracket A \rrbracket \rightarrow T\llbracket B \rrbracket$ for each $\text{op}: A \rightsquigarrow_d B$

value type A	\mapsto	object $\llbracket A \rrbracket$
computation type \underline{C}	\mapsto	T -algebra $\llbracket \underline{C} \rrbracket$
typing context Γ	\mapsto	object $\llbracket \Gamma \rrbracket$
value subtyping $A <: B$	\mapsto	morphism $\llbracket A <: B \rrbracket: \llbracket A \rrbracket \rightarrow \llbracket B \rrbracket$
computation subtyping $\underline{C} <: \underline{D}$	\mapsto	algebra morphism $\llbracket \underline{C} <: \underline{D} \rrbracket: \llbracket \underline{C} \rrbracket \rightarrow \llbracket \underline{D} \rrbracket$
value $\Gamma \vdash^g V : A$	\mapsto	morphism $\llbracket V \rrbracket: \llbracket \Gamma \rrbracket \rightarrow \llbracket A \rrbracket$
computation $\Gamma \vdash^g M : \underline{C}$	\mapsto	morphism $\llbracket M \rrbracket: \llbracket \Gamma \rrbracket \rightarrow \llbracket \underline{C} \rrbracket$

Call-by-push-value with effects

A calculus for studying *graded* computational effects

- Subsumes graded versions of (fine-grain) call-by-value, and of call-by-name
- Grades are *explicit* in the syntax

Grading as analysis

We have a judgment

$$\Gamma \vdash^g M : \underline{C}$$

CBPVE typing context Γ CBPVE computation M CBPVE computation type \underline{C}

$$\frac{\Gamma \vdash^g M : \underline{C} \quad \underline{C} <: \underline{D}}{\Gamma \vdash^g \mathbf{coerce}_{\underline{D}} M : \underline{D}}$$

$$\frac{\Gamma, x : A \vdash^g M : \underline{C}}{\Gamma \vdash^g \lambda x : A. M : A \rightarrow \underline{C}}$$

But we want

$$\Gamma \vdash^i M : \underline{C}$$

CBPVE typing context Γ CBPV computation M CBPVE computation type \underline{C}

$$\frac{\Gamma \vdash^i M : \underline{C} \quad \underline{C} <: \underline{D}}{\Gamma \vdash^i M : \underline{D}}$$

$$\frac{\Gamma, x : A' \vdash^i M : \underline{C}}{\Gamma \vdash^i \lambda x : A. M : A' \rightarrow \underline{C}}$$

(where A' is A annotated with grades)

Implicit grades

Define

$$\Gamma \vdash^i M : \underline{C} \quad \text{if} \quad \exists M'. [M'] = M \wedge \Gamma \vdash^g M' : \underline{C}$$

where

$$[-] : \text{CBPVE} \rightarrow \text{CBPV}$$

$$[\mathbf{coerce}_{\underline{D}} M] = [M]$$

$$[\lambda x : A. M] = \lambda x : [A]. [M]$$

erases grades and **coerce**.

Models for implicit grades

If $\Gamma \vdash^i M : \underline{C}$, then define

$$\llbracket M \rrbracket = \llbracket M' \rrbracket \quad \text{where} \quad \llbracket M' \rrbracket = M \wedge \Gamma \vdash^g M' : \underline{C}$$

assuming *coherence*:

$$\llbracket M'_1 \rrbracket = \llbracket M'_2 \rrbracket \Rightarrow \llbracket M'_1 \rrbracket = \llbracket M'_2 \rrbracket \quad \text{for all } \Gamma \vdash^g M'_i : \underline{C}$$

Models for implicit grades

If $\Gamma \vdash^i M : \underline{C}$, then define

$$\llbracket M \rrbracket = \llbracket M' \rrbracket \quad \text{where} \quad \llbracket M' \rrbracket = M \wedge \Gamma \vdash^g M' : \underline{C}$$

assuming *coherence*:

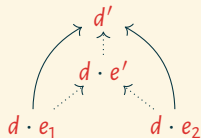
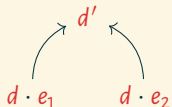
$$\llbracket M'_1 \rrbracket = \llbracket M'_2 \rrbracket \Rightarrow \llbracket M'_1 \rrbracket = \llbracket M'_2 \rrbracket \quad \text{for all } \Gamma \vdash^g M'_i : \underline{C}$$

But coherence is *false* in general for graded algebra models.

Proving coherence

Assume the ordered monoid of grades has *left-cancellative upper bounds*:

$$d \cdot e_1 \leq d' \geq d \cdot e_2 \Rightarrow \exists e'. e_1 \leq e' \geq e_2 \wedge d \cdot e' \leq d'$$



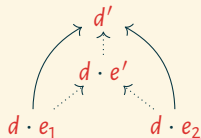
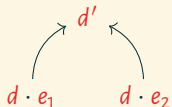
Examples:

- Any join-semilattice such that multiplication left-distributes over joins
 $(d \cdot (e_1 \sqcup e_2) = (d \cdot e_1) \sqcup (d \cdot e_2))$: take $e' = e_1 \sqcup e_2$
e.g. $(\mathcal{P}\{\text{get, put, raise, } \dots\}, \subseteq, \{\}, \cup)$
- Not session types

Proving coherence

Assume the ordered monoid of grades has *left-cancellative upper bounds*:

$$d \cdot e_1 \leq d' \geq d \cdot e_2 \Rightarrow \exists e'. e_1 \leq e' \geq e_2 \wedge d \cdot e' \leq d'$$



Then coherence holds:

$$\llbracket M'_1 \rrbracket = \llbracket M'_2 \rrbracket \Rightarrow \llbracket M'_1 \rrbracket = \llbracket M'_2 \rrbracket \quad \text{for all } \Gamma \vdash^g M'_i : \underline{C}$$

Proof idea.

Use logical relations: relate $\Gamma \vdash^g N_1 : \underline{D}_1$ to $\Gamma \vdash^g N_2 : \underline{D}_2$, where $\llbracket \underline{D}_1 \rrbracket = \llbracket \underline{D}_2 \rrbracket$, by $\top\top$ -lifting

Three developments in computational effects

- **Grading** (Katsumata 2014, and others)
Static analysis of computational effects
- **Call-by-push-value** (Levy 1999)
A calculus for studying computational effects
- **Call-by-push-value with effects** (this paper)
A calculus for studying graded computational effects
(With implicit grades, assuming coherence)